

# TROOP 10



## Parent's Guide

NORMAN ROCKWELL, POINTING THE WAY, 1962  
TROOP 10 PARENTS' GUIDE, 2007

## Introduction

This guide is written primarily for new Scouts and their parents. However, every member of Troop 10 should be familiar with its contents. These pages explain how a typical Boy Scout troop operates and also includes information that is specific to Troop 10 and to The Suwannee River Area Council. The information in this Guide comes from a variety of sources including the *Boy Scout Handbook* and *Scoutmaster Handbook*.

**Every Scout and his parents should read this entire guide upon joining Troop 10.**

## Charter Organization

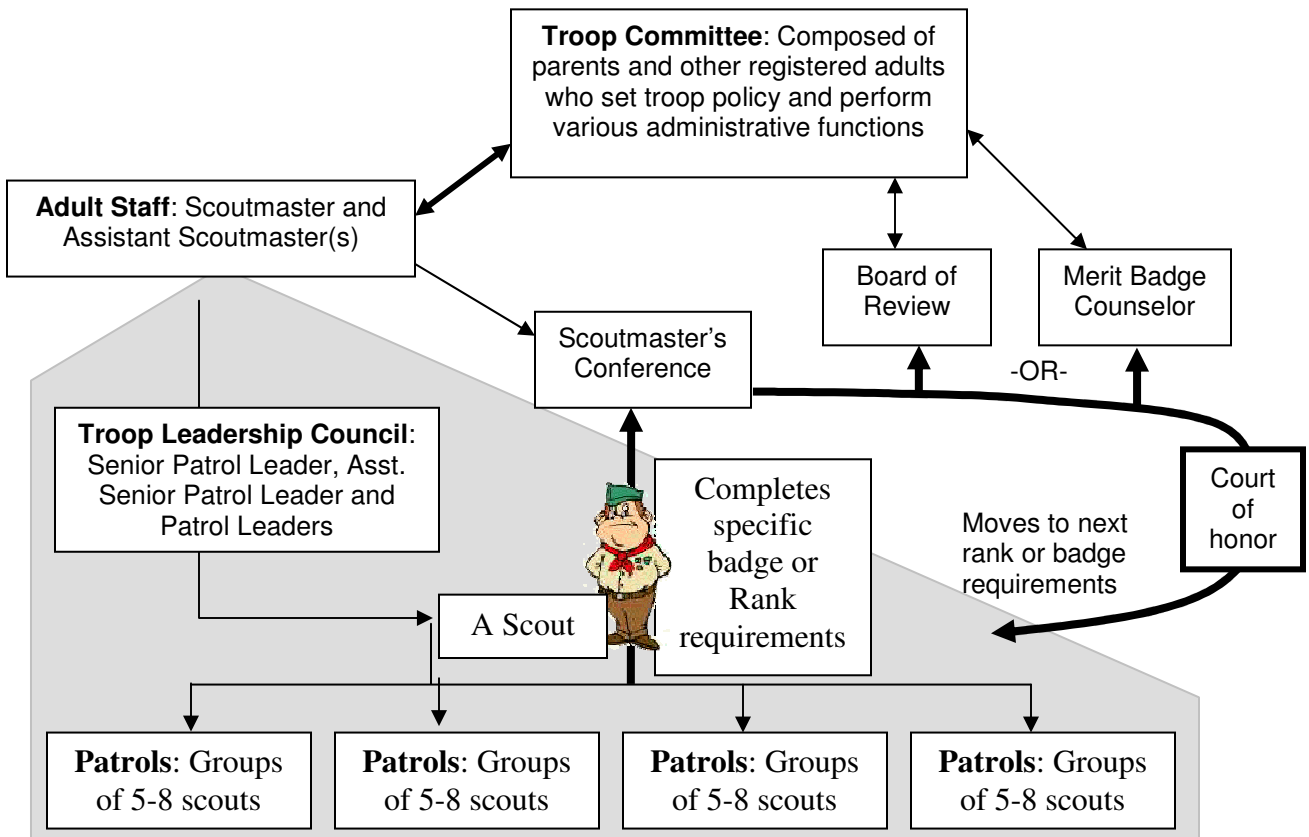


### LAFAYETTE PRESBYTERIAN CHURCH


Troop 10 is sponsored by the Lafayette Presbyterian Church, 4220 Mahan Drive, Tallahassee, FL and is open to all eligible boys regardless of race, religion, national origin, or where they attend school. The Lafayette Presbyterian Church provides Troop 10 with meeting place and storage room for our troop equipment. In return, each Scout is expected to assist in planned service projects that benefit the community as a whole and our sponsor in particular.

## Troop 10 Organization

Troop 10 is organized into the following groups:



 Depicts knowledge, skills and abilities training **plus** performance evaluation.

 Depicts the road to advancement for any troop 10 scout.

NOTE: The Scoutmaster's Conference, Board of Review, Court of Honor and Merit Badges are discussed later in this Guide.

## Joining Troop 10

Selecting which Boy Scout troop to join is an individual decision for each family. Every troop is different in the kinds of activities it schedules and also in personalities. You should help your scout choose the troop that you feel best meets his needs. In selecting a troop, you should consider the following factors:

- Are the troop activities the kind that your scout would enjoy?
- How do the Scouts interact with each other?
- How do the older Scouts interact with the younger Scouts?
- Is the troop "boy led" or do the adults lead it? One purpose of Scouting is to develop leadership skills. That is difficult to do if the boys never get to lead.
- Are the adult leaders trained, do they follow BSA policy and do they welcome input and participation by all parents?

In practice, the decision of which troop to join usually comes down to two factors:

- Convenience of the weekly troop meetings (meeting night and location) and
- Which troop has your boy's best friends as members?

**But remember; check the other “environmental aspects” listed above also.**

A Scout does have the freedom to transfer to another troop if, for any reason, he changes his mind after joining a troop. But such changes can be disruptive to the Scout and require him to become acclimated to a new scout group. So, making a decision to join a troop should require some family thought and discussion.

When comparing troops it is not too important how large a troop is, or how many Eagle Scouts it has, or how many high-adventure trips they go on. The measure of a successful troop is how well it meets the three aims of Scouting:

- ▶ Encouraging participatory citizenship,
- ▶ Building strong moral character and
- ▶ Helping boys grow physically, mentally, emotionally, and spiritually.

In other words, do boys leave the troop a better person than they were when they joined?

With so many troops in Tallahassee and its surrounding area, it may seem like a huge task to choose just the right one for your scout. Fortunately, almost all of the troops in the Tallahassee area are excellent and any one of them would be a good choice.

You should accompany your scout to the troop meetings during the time he is deciding whether to join Troop 10. Please introduce yourself to our Scoutmaster and he can arrange to have one of our adult leaders visit with you and your scout to explain Troop 10's program and procedures and answer your questions.

### **After Your Scout Decides To Join**

If you scout decides to join, you should obtain the following from a Troop 10 adult leader:

- Boy Scout application
- Personal Health and Medical Record form
- Troop Family Information Survey

At the next meeting you should return the completed Boy Scout application, the Personal Health and Medical Record form, and Troop Family Information Survey along with a one- time joining fee. This fee covers your registration with the Boy Scouts of America and a subscription to *Boys' Life* magazine. **Please do not hesitate to contact either the Scoutmaster or the Committee Chairman if the joining fee presents a financial burden.**

If your scout is transferring from either Webelos or another troop, please include his existing membership card with his application. If you scout is a new Boy Scout, have him review the joining requirements found on page 4 of his *Boy Scout Handbook*.

**Before** you return the above forms, you scout should also complete joining requirement number nine (9). This requirement states, "With your parent or guardian, complete the exercises in the pamphlet *How to Protect Your Children from Child Abuse: A Parent's Guide* which is found inside the front cover of your *Boy Scout Handbook*.

### **Parents' Orientation**

An informational meeting will be held for the parents of the Webelos Scouts who join Troop 10. Key adult volunteers will be introduced, an overview of Boy Scouts and Troop 10 will be presented, there will be a show and tell of camping equipment that your scout will need. Lots of time will be given to answering questions. Refreshments will also be served. This meeting will help you and your scout make a smooth transition into Boy Scouts.

During the meeting, the troop leaders hope to answer the questions on the following page and address any of your concerns not listed here:

- What are the troop's expectations for Scouts?
- What are the troop's expectations for parents?
- What is the Troop Committee?
- What will a Webelos Scout have to do differently once he is a Boy Scout?
- What will a Scout's parents have to do differently once he is a Boy Scout?
- What is the parents' role and involvement in their scout's Scouting career and his troop?
- What is the cost of Scouting and how does the troop finance it?
- What books, uniforms, camping equipment, and camping clothing are needed now and in the future?
- When and where will the troop go to summer camp? What preparations are needed for going to summer camp?

You will be told when and where this meeting will be held.

### Parental Expectations



What are the Troop 10 expectations of parents?

Troop 10 is a relatively young and very successful organization. The young men of our troop have quickly assumed the roles of leaders, trainers and counselors of our younger scouts. **It is correct to say Troop 10 is "boy led."**

The Troop Committee and the Troop Adult Leadership understand one purpose of Scouting is to develop leadership skills. This is difficult to do if the boys never get a chance to lead. So, unlike Cub Scouts, your parental role is not to provide constant supervision, guidance and direction to your scout.

But there are probably many ways you could use your talents and expertise to help both the Troop and your scout grow. We urge you to attend our monthly Troop Committee Meetings. There, you will obtain a better understanding how the Troop operates and also learn about ways you can help. **Also while there, don't be shy about asking for an active role in the Troop.**

## Parental Actions Which Make a Difference

Make sure your scout attends all troop activities, is dressed properly, has his Handbook (and other materials) and is on time.

Encourage your scout in his scouting advancement activity. Review what requirements he still needs to complete for a certain rank or merit badge and encourage him to complete these requirements. Remind him to have his Scoutmaster sign-off completed requirements in the Scout Handbook and also have him ask for a Scoutmaster Conference when appropriate. Make sure he knows *he must ask* for a Board of Review meeting after a successful Scout Master Conference. *These are all described further in this Guide.*

Make his scouting activities another opportunity to talk with you. Discuss his interests, problems and concerns about scouting. Also share his new knowledge, skills and excitement.

Attend parent meetings, courts of honor and other family activities.

If possible, join the Troop Committee. This committee is made up of parents and it meets each month to discuss Troop issues and to establish Troop Policy.

If possible, become a Merit Badge Counselor for the troop. There are 120 merit badges now available. Because of your training, work or hobbies, you possibly could provide the guidance necessary for a scout to complete one or more of these specialized badges.

Support fundraiser projects. This is how the Troop earns money for troop equipment and activities.

**It is an established fact that parents or guardians who are actively involved in the troop activity and who don't view the Troop as just a "baby-sitting" service, have scouts who advance quickly and who tend to achieve the higher ranks.**

## Adult Training

As a parent or guardian of a Scout in Troop 10, you can volunteer to register for adult training. If you decide to do this, please obtain your registration form from the Troop Committee Chairman, complete the form and then return it to the Chairman. There will be a small fee for your Adult registration that the Troop will refund to you when you complete the Training Program described below.

## Troop Committee Challenge

The Troop Committee is an integral part of the success of Troop 10. To understand the relationship between the Troop 10 Scout, Adult Leaders, the Charter Organization, the Troop Committee and the Council, you can take the "Troop Committee Challenge", an online training program.

To complete the **Troop Committee Challenge** go to:

<http://www.suwanneeriver.net/>

Look for Online Resources and select "On line Training". Then, click on "**Troop Committee Challenge**" and follow the directions to complete this interesting program. Various arrows will point to where you should click once the program begins.

## BSA Scouter Training Program

The BSA Scouter Training Program requires just a small investment of your time, but offers both you and our Troop several important rewards. From this valuable training you will obtain information that will help you understand the Boy Scout requirements, how training occurs and our advancement policies and processes. You can then use this information to guide your Scout through the program as he advances.

Your successful training also helps the Troop in substantial ways. It will help us complete our Tour Permits requirements and even help us qualify for the National Quality Unit Award.

The term "Scouter" means adult. So, when you complete the three parts of the BSA Scouter Training Program, you are considered "Trained as a BSA Adult".

You can begin this program after you register as described above. It consists of three parts as follows:

**Part 1.** Complete the **Youth Protection Training Course** --- You can take this course any time, **on-line** and even in the comfort of your own home (if you so desire). It requires approximately one hour to complete so begin the course when you can complete it in one sitting. The valuable information you learn about youth protection can be applied in other activities besides scouting.

To complete the **Youth Protection Training Course** go to:

<http://www.suwanneeriver.net/>

"suwanneeriver" is typed as one word in lower case. Make sure you check the spelling.

Look for Online Resources and select "On line Training". Then, click: on "Youth Protection Training".

After completing this program you can then select Boy Scout Leader Fast Start. Both of these programs give you valuable information about scouting and the scouting process.

You can read the text as you listen to the audio if you so desire. Just complete the text and exercises and then finish the small test at the end.

When you finish, you will be prompted to submit your name, address, etc. to the Council. There is a box to enter "member number". Leave this box blank. When you type in all information, submit it, and Troop 10 and you will obtain credit. You will eventually receive a return email that will give you a training certificate for completing this course. When you get your certificate, make a copy and give to our Troop Records Keeper.

**Part 2.** Complete the **Fast Start Training Course** --- You can take this course **on-line** at any time. It requires approximately one hour to complete, so begin it when you can complete it in one sitting.

To complete the **Fast Start Training Course** go to:

<http://www.suwanneeriver.net/>

Look for Online Resources and select "On line Training". Just click on "Fast Start Training" and then follow the directions to complete this interesting course.

**Part 3.** Complete the BSA Basic Training course --- this is an instructor-led course and is delivered infrequently. It is a one-day course (approximately 8 AM to mid-afternoon). Ask the Troop Committee Chairman about the latest schedule for this course. You register by contacting the Council Scout Office at: 576-4146. There is a small fee for lunch and associated materials. This is the course that covers the details of the Boy Scout Program. Besides providing you with this information, it gives you an opportunity to have your questions answered and also an opportunity to meet Scouters from other units and hear about what their units are doing. (Time commitment is approximately six hours)

**That's it!** --- you would now be fully registered and BSA "Trained." at this point.

But, if you are interested, you can now participate in many other training opportunities. The more popular and important ones are:

--- The Council Outdoor Leader Skills Course (2 days at Walwood)

--- Wood Badge: the ultimate 7-8 day course offered by BSA. (This course will be next offered in 2009.)



## Scout Growth

The Scoutmaster's Handbook stresses one of the first principles of Scouting - **"An adult should never do anything that the Scouts can do for themselves."** The leadership of Troop 10 believes that, as our Scouts enter the program and grow into young men, everything the Scout program requires of them **they can do themselves**. If you are the parent or guardian of a former Cub Scout, you will have to change from the way you helped your Scout in the past.

**Encourage him - - - .Yes!**

**Remind him and be a bit of nag  
- - - Yes!**

**Be supportive of his responsibilities to himself and the troop - - - absolutely!**

**But please let him grow and learn by becoming more self-directive as he passes through our Troop and the Scout movements' programs.**

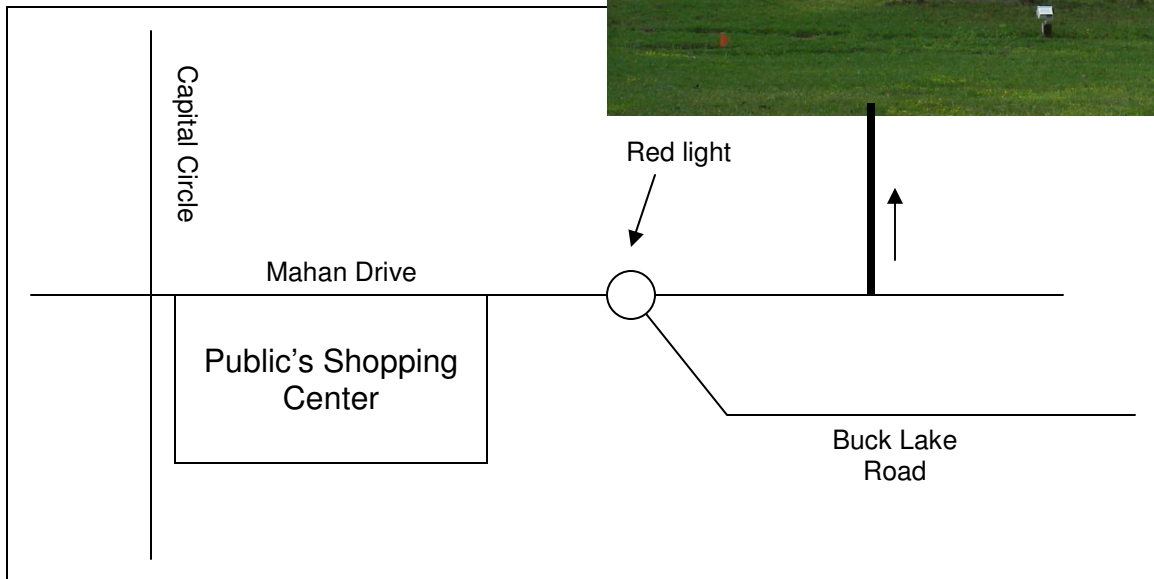
This concept of self-sufficiency is critically important. A parent or guardian can be supportive through encouragement and reminders. But the Scout must do every bit of the work. Preparatory work for merit badges, for advancement and for all campouts is to be done by the Scout and **not** the parents or guardian. Parents or Guardians are never to pack their scout's packs for campouts or backpacking trips. Alas, we will soon learn if you do this. Eventually your scout might inadvertently confess, "I don't know if I brought my toothbrush or I don't know where my flashlight is because my dear, wonderful, terrific, helpful (need I go on?) Mother packed it (or didn't pack it.), like she always has in the past."

Alas. Self-sufficiency, down the drain . . .

### Troop 10 Regular Troop Meetings \_\_\_\_\_

Troop 10 normally meets on Tuesdays. **Please check the Troop Calendar for dates and times.** Meetings are normally held from 7:00 to 8:30 P.M. The 2<sup>nd</sup> Thursday of each month is reserved for the District Adult Roundtable Meetings.

Most meetings are in the held in the Lafayette Presbyterian Church, 4220 Mahan Drive, Tallahassee, FL



Troop meetings are held year round except during summer camp and during the Christmas season.

Scouts in Troop 10 participate in various school activity so it is not practical to schedule meetings to accommodate a specific activity such as participation in the school band or football. Committee meetings and PLC meetings might be held on different days depending on the schedule of activities for a particular month. Please check the monthly calendar for all meetings (You can do this on line).

**When severe weather forces Tallahassee schools to close for the day, Troop 10 Scout meetings, are also canceled.**

As a member of Troop 10, scouts are expected to have **regular, on-time** meeting attendance. However, we encourage Scouts to be active in church, school, and extra curricular activities. Some Scouts in the Troop "take a break" from Scouting during one sport season or another and then return when the season is over. We do not penalize Scouts who miss meetings or outings due to sports or other extra curricular activities. However, if a scout misses a lot of meetings and troop activities, it will be difficult to maintain steady advancement progress. A Scout's obligations to his family, church, and school should have priority over Scouts.

## How Information Is Distributed



The most current information, announcements, and schedules for Troop 10 will be found on our Troop Internet Web Site at:

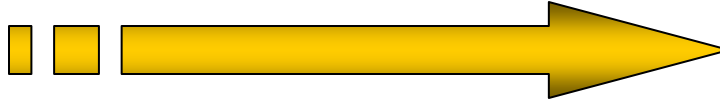
[www.troop10.net](http://www.troop10.net)

Our website was designed and constructed by our scouts and scouters. It contains information about upcoming activities, forms, permission slips for upcoming events, an updated calendar for the coming month, an annual calendar, various guides, information sources, links to scouting related sites, etc.

Our Scoutmaster and Troop Committee Chairman currently send out regular announcements via e-mail. Please make sure you provide your Home or Work e-mail address to the Scoutmaster as soon as possible so you can be placed on the e-mail list.

Important announcements are also distributed at Troop 10 meetings and at the Troop Committee Meetings.

## Advancement



Advancement is an important part of Scouting. It is a measure of your scout's growth and progress.

Each Scout keeps his own personal advancement record in his *Boy Scout Handbook* (p. 438 - 449).

He should also record his service hours, campout dates, troop activities, and leadership positions in his *Handbook*. The troop keeps advancement records on each Scout but good records are helpful

when a scout is trying to demonstrate that he completed a requirement. Your scout's *Boy Scout Handbook* identifies all rank advancement requirements. Information about Merit Badge requirements is found in the appropriate merit badge pamphlets.

If your scout is crossing over to Boy Scouts from Cub Scouts, you should note a significant difference in the standards for rank advancement. In Cub Scouts the standard was to "Do Your Best". In Boy Scouts a scout is expected to complete the stated requirements and satisfy the standards of each rank and each merit badge. Sometimes your scout may find that he must work hard and grow beyond his current capabilities to obtain his goals.

**This is where your assistance is definitely needed.** You should help your scout with his advancement concerns. You can focus your scout's attention to completing one or more requirements by asking him questions about it and also by asking about its completion status. Urge your scout to seek help from his fellow Scouts, Scout leaders and Merit Badge Counselors, when necessary.

Your scout can work on his advancement on his own, in his patrol meetings, during Troop meetings, and during other Troop functions such as campouts. Scouting skills cannot be mastered by performing them just once. Urge your scout to practice his newly acquired skills repeatedly, even after a skill has been "signed-off" by one of the leaders.

**Make sure your Scout brings his Boy Scout Handbook to all scout meetings, campouts and other scout activities. After he masters a skill on his own, with your help or during school, tell him to ask the Scoutmaster or an assistant Scoutmaster to sign off this rank requirement completion in his Scout Handbook.**

"Signing Off" means a Troop Leader verifies your scout has completed a specific rank requirement by checking and initialing that requirement in your scout's *Handbook*. This

should become a “habit” to assure your scout meets all of the requirements and advances to that rank. Just remind your scout before each Troop Meeting, “Do you have anything that you need signed off.”

**There is a greater variety of experiences available to Scouts that are First Class in rank or higher and these experiences are found in Merit Badges. While your scout may work on any Merit Badge (p. 184 - 193, *Boy Scout Handbook*) at any time, he should concentrate on achieving the rank of First Class before devoting a lot of time working on merit badges.**

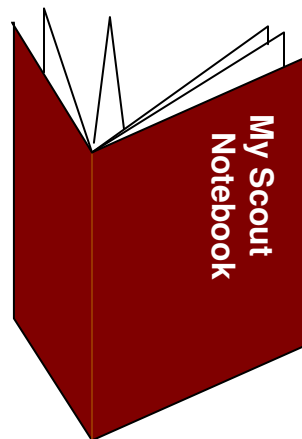
## The Scoutmaster Conference

Each Scout should meet regularly with the Scoutmaster for a **Scoutmaster Conference** (p. 60, 109, 165, 175, *Boy Scout Handbook*). This conference is used to discuss the scout's goals and accomplishments. Each rank advancement requires this Conference.

When your scout completes the requirements for a specific rank, he should ask for a Scoutmaster Conference. During a typical conference, the Scoutmaster or an Assistant Scoutmaster will confer individually with your Scout to review the list of advancement requirements for the rank your Scout is trying to attain. A Scout needs to be fully prepared to display his knowledge, skills and abilities for each requirement of the rank sought.

## Preparing a Personal Notebook

One way to help your scout is to advise him to keep a detailed notebook of the things he did to complete each specific rank and merit badge requirement. Trying to remember these things later becomes difficult, if not impossible. The Scouts who have handled the Scoutmaster Conferences the best are those who have prepared a notebook with a detailed description of the things the Scout did to complete the advancement - including the campouts or other activities he attended.



This personal notebook should be kept by the scout and used throughout his scouting career. It will make things a lot easier for him.

Your scout does not have to wait until he has completed the requirements for another rank before asking for a Scoutmaster conference. *He can talk with the Scoutmaster at any time.*

## The Board of Review

Each rank advancement also requires a Board of Review (p. 61, 175 - 176, *Boy Scout Handbook*). The Board consists of three to six registered members of the Troop Committee but may **not** include assistant Scoutmasters, the Scoutmaster, or a scout's own parents. Troop 10 Eagle Scouts can also sit on the Board. If your scout is to appear before a Board of Review Board, **remind him that he must have his *Boy Scout Handbook* and be in full Class A uniform. This includes his merit badge sash.**

At the beginning of the review, the president of the Board will bring your scout into the room and introduce him to the Board. After this introduction, the scout is invited to sit down. During the review, the board will discuss your scout's development during his pursuit of a specific rank. The Board will quiz your scout on how he used his newly acquired skills in scouting activity as well as in outside activity such as family, school and religious activity. The Board will also focus on any leadership skills your scout developed since his last Board of Review. A Review Board is also a time for your scout to give feedback to the Troop Committee on activities and his Scouting experience in Troop 10. At the conclusion of the Review, your scout may be asked to stand before the Board and recite either the Scout Oath or Scout Law or other items that all Scouts are expected to know. Your scout will then be asked to leave the room while the board discusses his qualifications. The board will then call him back into the room and inform him that he either qualifies for the next rank or is told what additional actions he must take to qualify. **Do not expect your scout to pass every Board of Review the first time.** Troop 10 wants you and your scout to realize that he must truly earn his ranks before these are awarded. Boards of Review are held at least once per month. Your scout must sign-up at least a week in advance to schedule a Board of Review for himself.

Each Scout should be reviewed every year whether he is ready to advance in rank or not. This annual review helps the adult leaders monitor Scouts that are advancing and those that are not and give appropriate encouragement and guidance, when necessary.

**Please assist you scout to prepare for his Boards of Review. While the Board attempts to place the scout at ease, most scouts are anxious (like you are when you must speak in front of a group or go to a job interview). Some just hide this performance anxiety better than others. You reassurance to him is helpful.**

## The Court of Honor

Following a successful Board of Review, any new rank badges or merit badges earned are awarded to the Scouts at the next available troop meeting. Formal recognition of advancements and merit badges are made in front of family and friends during a ceremony at a **Court of Honor** (p. 176, *Boy Scout Handbook*). Your Scout will receive **rank and merit badge cards** for all of his advancements since the last Court of Honor. These cards are the proof of his rank and merit badge completions so it is important to safeguard them (see keeping scout records and memories).

Troop 10 schedules two or three Courts of Honor each year. **This is a family event** so the scout's parents and family should attend all Courts of Honor. Other relatives and friends are also welcome.

## The Merit Badge Challenge



Completing a Merit Badge requires effort and organization on the part of a Scout. It will often require that he takes the initiative to contact a merit badge counselor *on his own* and then follow through on meetings with that specific counselor. Taking this initiative is as much a part of his achievement as the completion of the requirements. This does not always come naturally for a younger Scout. For this reason, many scouts most likely achieve their first Merit Badges at camp or in special merit badge classes.

Your scout might begin to work on a Badge, only to find it to be too difficult at his younger age. Remember, it is the parent's job to support a Scout's choices but not to do the work for him. Merit Badge accomplishments should be considered of secondary importance next to acquiring leadership and self-reliance skills. Merit Badges are not a required part of rank advancement until the upper ranks of Star, Life and Eagle. However, some boys like to become involved in completing a merit badge at the first opportunity.

**Take the time to look over your Scout's Boy Scout Handbook (Pgs 185 – 193). You'll be impressed at the breadth of useful knowledge your scout will become acquainted with as he elevates through the scout ranks. You will also have a ton of respect for anyone who has earned the rank of Eagle Scout.**

## Merit Badge Blue Cards

Requirement No. and letter	Date of approval	Counselor initial



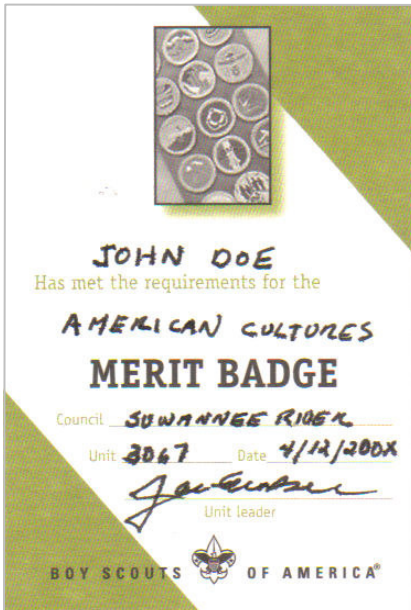
The Merit Badge Blue Card is used to track a Scout's completion of a specific merit badge. This card is perforated in three sections:

- the application for a Merit Badge,
- the applicant's record and
- the counselor's record.



**The Scout must keep this three-part card intact until the merit badge counselor shows the requirements are all completed.**

When the Scout completes some or all of the Merit Badge requirements, his counselor will list all the requirements by number and letter. He will then initial all requirements that were completed. When all of the requirements are completed, the counselor will tear off the Counselor's section and keep it for his records.



The counselor will separate the remaining two sections. The first section is sent to the Troop's Advancement Committee Chairperson at the earliest opportunity. The Scout retains the center section of the blue card after it is completed and signed. *The Scout must retain this section permanently or until he receives the officially signed Merit Badge Card as shown on the left.*

The Advancement Chairperson will enter the Merit Badge into both the Troop record and the Suwannee River Area record. The Scout will receive his Merit Badge Card at the next Court of Honor.

If your scout attends a Boy Scout Summer Camp or a Merit Badge Class, the Blue Card is often replaced with a summary sheet of all completions. In this case, all of these completions will be *automatically* entered into the Troop Record.

**You can help your scout safeguard his rank and merit badge cards by recommending he construct a scout's personal file manual and box** (see keeping scout records and memories).

## Keeping Scout Records and Memories

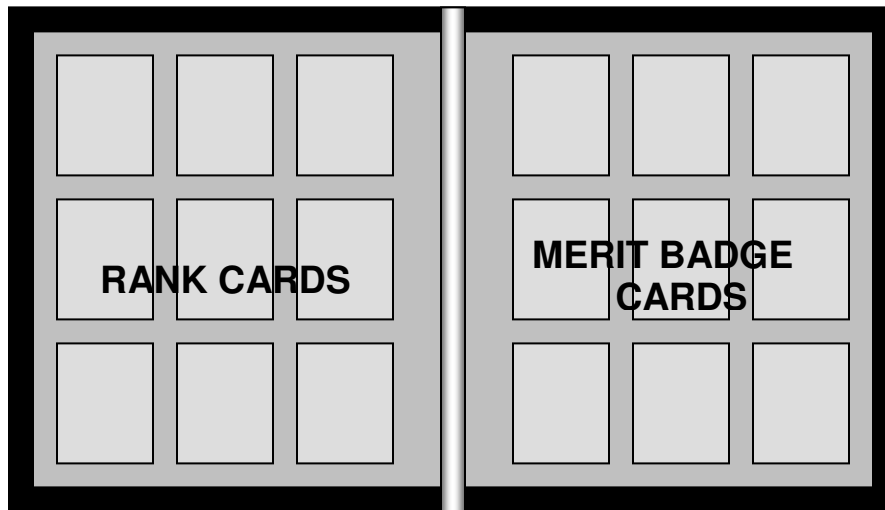
Even though the Advancement Chairman maintains records of each scout's advancement, **it is a scout's responsibility to maintain written proof of his advancement.**

First, the Boy Scout Handbook includes places to have requirements signed-off, **So, this book should be protected.**

**Possession of just a merit badge or rank patch is not considered proof that your scout completed a certain rank or merit badge.**

As mentioned previously, your scout will receive a signed card for each merit badge or rank advancement he earns. This will occur at a Troop Court of Honor. **These cards are proof of his specific scout achievements.**

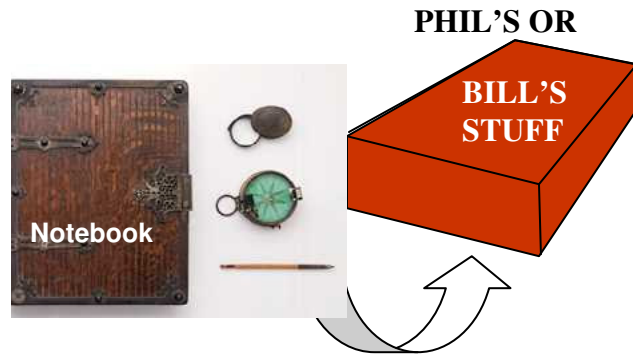
He can protect his cards, certificates, etc. by placing them in plastic sheets and storing these in a notebook as below.



Notebook with card collection sheets

But, in reality, these cards and certificates are just part of scouting. There are numerous patches and other memorabilia your scout will acquire during his years in Boy Scouts. He will probably have a compass, pocket knife, several neckerchiefs, tee shirts, carvings, photographs, etc.

There is another reason for protecting his cards and other memorabilia. I am an Eagle Scout. Even fifty years later I can open up an old, large (but sturdy) cardboard box and shuffle through my rank and merit badge cards in my notebook and then look at my badges and patches with a degree of nostalgia. I can look through the objects I collected as souvenirs of important personal events or experiences.



**Help your scout by suggesting he construct something that will protect his scouting memories for many years and then help him form the habit of filing his records in it. This might require “reminders”.**

**Yes, he will thank you . . . probably much later.**

## **Dues, Fund-Raising, and the Cost of Scouting**

### **Ninth point of the Scout Law --- *A Scout is Thrifty***

The Troop Committee recognizes that Scouting has become expensive and can be a strain on a household budget. No Scout should be prevented from participating in scouts because of financial reasons. Financial assistance might be available for any Scout who is unable to be fully involved in Scouts due to financial difficulty. Please contact either the Troop Committee Chairman or our Troop Scoutmaster.

The annual membership renewal and the cost of maintaining troop equipment can be partly funded by fund-raising projects. As a member of Troop 10, your scout is expected to participate in these fund raising projects. This is keeping with the philosophy that a Scout is thrifty and should earn his own way in all Scouting activities. One of the *major* income producers for a scout is the annual Boy Scout Popcorn Sales. The Troop may also have other income-producing activity.

**Your scout will have an individual account while in Troop 10.** Many Troop activities involve expenses for meals, registration or camping fees and other expenses. The troop treasurer collects an activity fee from each participating Scout and Scouter before the activity occurs. Your scout can elect to pay for the activity by using the funds in his Troop Account, if such funds are available.

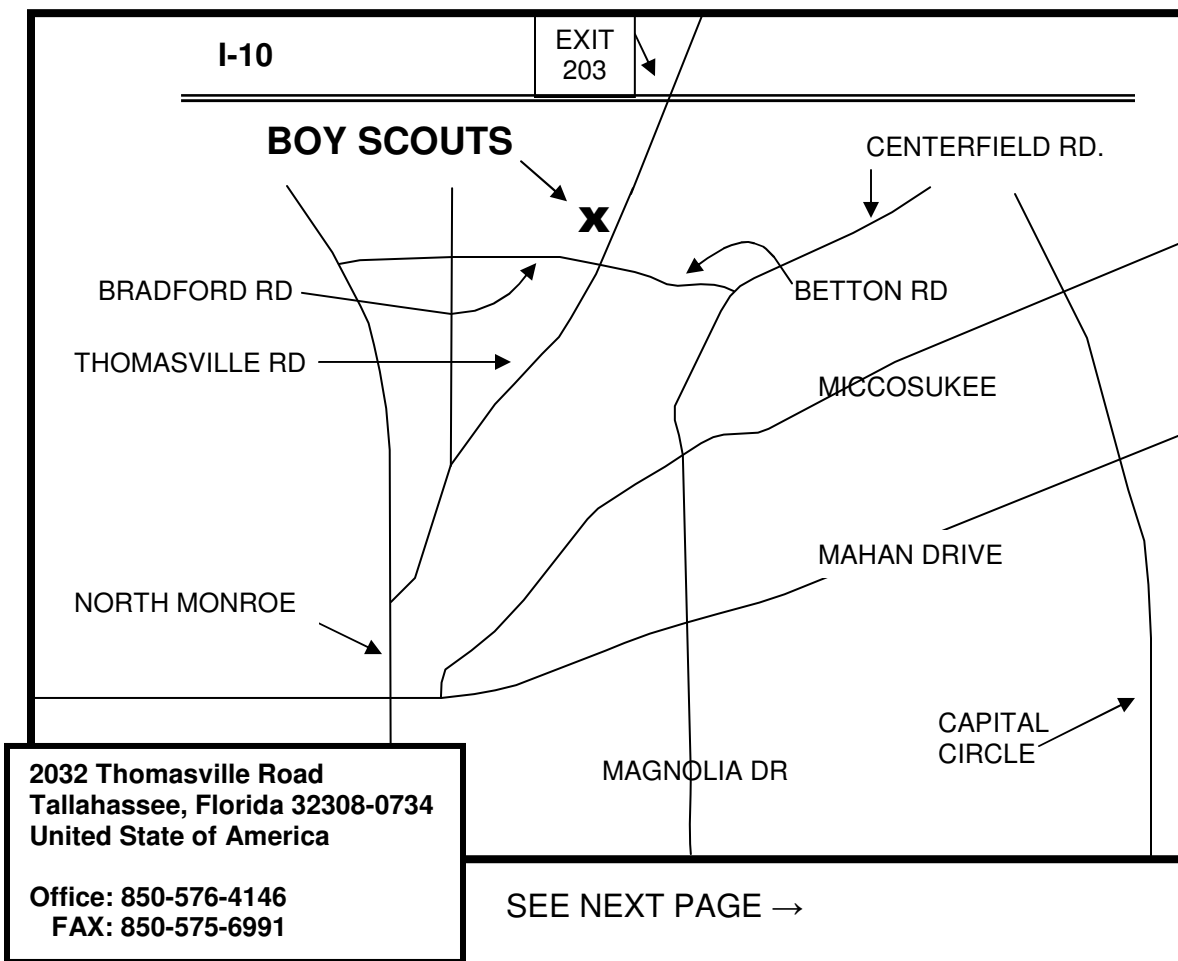
A Scout can also pay for the cost of summer camp and high adventure trips by the funds held in his account. His efforts put money into his account. Impress on him that he is

expected, as a Scout, to earn and save for his Scouting expenses - and not simply ask or expect your to pay for it.

## The Scout Office



Speaking about “paying” for something . . . You might eventually have a reason to visit or call the Suwannee River Area Scout Office. The following map shows you how to get there and provides other contact information:



As shown on the map, if you know the City, you can travel from the east side of Tallahassee to the Scout Office via MICCOSUKEE to MAGNOLIA DR to BETTON RD to THOMASVILLE RD. If you are unfamiliar with the City, you might want to follow either of the directions below:

### **From I-10 going south**

At I-10, Exit 203, turn off onto Ramp and turn south on Thomasville, Road (SR 61). Go 2.1 miles on Thomasville Road. The office is on the right side of Thomasville Road, across from the Sun Bank and Circle K Convenient Market.

### **From Down Town Tallahassee:**

From the Capital or downtown area travel north on Monroe Avenue. Take the right hand lane to Thomasville Road. Continue on Thomasville Road until you pass the Betton Road (Bradford Road) intersection. The office is about one-half block further on the left. (across Thomasville Road from the Sun Bank and Circle K Convenient Market).

## **Uniforms**

Your scout's Scout uniform (p. 12 - 13, *Boy Scout Handbook*) is to be worn while traveling to, traveling from, and during all Troop functions and Scout sponsored activities (unless otherwise advised by the Scoutmaster). The Scout is, therefore, expected to own a uniform and to wear it. Wearing it means buttons buttoned and shirttails tucked in. Troop 10 expects each scouts uniform to be also clean and neat.

As with scouting activities, a scout should help to pay for his own uniform. **Uniforms can be purchased at the Boy Scout Service Center.**

Your scout's field uniform is described in his *Boy Scout Handbook*. The Troop 10 neckerchief is the standard plain dark green neckerchief with a gold BSA emblem and gold border.

A merit badge sash is worn only on formal occasions such as Courts of Honor. A short-sleeved shirt is more flexible. Long sleeve red turtlenecks and T-shirts may be worn under the Scout shirt for added warmth.

For some events involving a lot of physical activity and during the summer months, the Patrol Leaders' Council may designate that our troop T-shirt or a red knit shirt with the BSA insignia should be substituted for the Scout shirt. This is known as "The Activity Uniform" or "Class B". A well-prepared Scout should also have his *Boy Scout Handbook* and a notebook and pen or pencil at all functions. Please explain to your scout that he should consider these items as part of his uniform.

Once the Troop arrives at a campsite, the scouts may find it more practical to change out of their uniforms and into clothing more suitable for outdoor activities. You scout should use his own judgment about what clothing is appropriate for the weather and conditions.

## Converting A Webelos Uniform to a Boy Scout Uniform

The Boy Scout uniform consists of the tan shirt, green pants, green socks, and green belt. Some Webelos Scouts may be already wearing this uniform. With just a few changes, your scout may continue to wear his tan shirt from Webelos, as long as it still fits. If he is still wearing the blue Cub Scout uniform, he will need to replace it with a Boy Scout uniform.

STEP 1. To convert a tan shirt from Webelos to Boy Scouts, be sure to remove your scout's former den number and his Webelos patrol patch. His new Boy Scout patrol will have a name and a patrol patch for everyone to wear. Remove the Webelos colors from where the Webelos activity pins and all of the Cub Scout ranks (Bobcat through Webelos, including arrow points) are displayed.

STEP 2. The Arrow of Light patch is the **only** Cub Scout rank that transfers to the Boy Scout uniform. However, its position moves to the bottom edge of the left shirt pocket.

STEP 3. If your scout has any Quality Unit patches, remove these and wait for new ones to be issued by the troop. If your scout's pack was authorized to wear the Veteran Unit Bar (small "25" between the council patch and your pack number) you will need to remove it also.

STEP 4. Replace the blue shoulder loops with red ones. Make sure you have the Suwannee River Area shoulder patch and "10" on the left sleeve. The troop number should touch the council shoulder patch.

STEP 5. Your scout may continue to wear his service stars, but only one per program. If he was in Tiger Cubs he can wear a "1-year" star with an orange background and can also wear a single star with a yellow background showing the number of years he was in Cub Scouts.

STEP 6. Other pins such as Summertime Pack awards, sports pins, Webelos activity pins, popcorn and Scouting for Food pins should be removed.

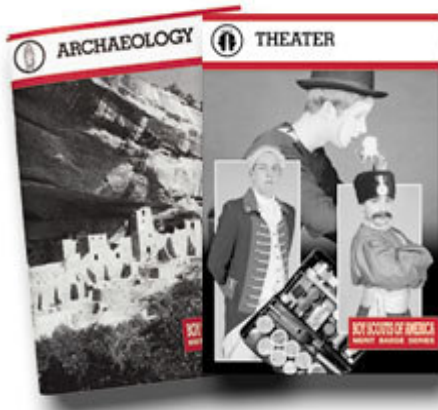
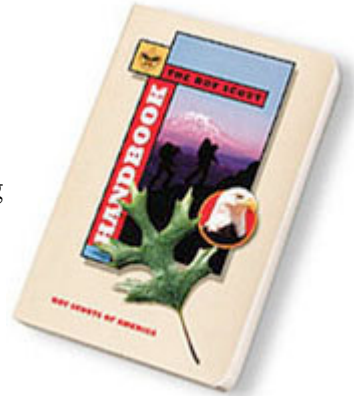
STEP 7. If you have a temporary patch sewn on your right shirt pocket or dangling from the pocket button, you may leave it on, take it off, or replace it with the next temporary patch you receive in Boy Scouts.

If you have any questions about the uniform or patch placement, refer to the inside of the *Boy Scout Handbook* and the uniform inspection form which is included in Appendix A. You can also receive a copy of this form at:

<http://www.scoutstuff.org/misc/isheets/>

## Books and Needed Materials

The first book that your scout will want to obtain is the Eleventh Edition of the *Boy Scout Handbook*. It contains most of the information he will need to advance in rank, important information about how a Boy Scout troop functions and what he will need to be prepared to go camping and hiking. He must bring his *Handbook* with him to every troop meeting and to every campout. Point out to him that he should start reading his *Handbook* right away. He should become familiar with its contents and remain aware of what he needs to do next to advance in rank.



From time to time he will also need to purchase merit badge pamphlets. Each of the 100 plus merit badges has its own pamphlet that contains not only the requirements for the badge, but also the information he will need to complete the requirements. Any time he is working on a merit badge, he should have the current merit badge pamphlet. These books are updated often. So, check the back cover of

this year's *Boy Scout Requirements Book* for a list of the latest revision dates for each of the merit badge pamphlets.

You can also find revision information at:

<http://www.usscouts.org/usscouts/start.asp>

-or-

<http://www.meritbadge.com>

## Outings



"Outings" are a major part of Scouting. Camping, hiking, canoeing, and all kinds of outdoor activities are important methods for achieving the three aims of Scouting. Outdoor activities are a major source of "fun" in Scouting and are also a major source of advancement opportunities. Troop 10 schedules several outings every year.

Your scout will advance faster and become more proficient in his scouting skills if he participates regularly in our troop outings. There is also a correlation between a scout enjoying his scouting experience and the number of outings he actively participates in.

A preliminary schedule of activities is published in the Troop's Annual Calendar. Some adjustments are made to some of the details, locations, and dates as the year progresses.

Usually the scout and his parents or guardians are responsible for getting to and returning from an outdoors activity site.

Final details and **permission slips** are available shortly before the event. The permission slip will detail the schedule, the activity fee(s), food plan, special clothing and equipment requirements and emergency contact information. The permission slip will also specify a due date for returning the form and all fees.

Your scout should give his permission slip and activity fees to the Troop Treasurer. Activity fees vary and can cover transportation, lodging, admissions, and participation costs. The activity fee may be paid in cash or by check or may be deducted from your scout's personal Troop 10 account if funds are available in the account. Remember, your scout's participation in troop fund raising projects funds his personal account. Be sure to mark the form of payment on your permission slip.

A scout is expected to travel to and from outings in his class B uniform and to remain in this uniform whenever the Troop is in public. Your scout's Senior Patrol Leader will inform the Scouts when there is an exception to this guideline.

Many of the troop's outings are in a wilderness setting. To preserve the wilderness experience and for our safety, a scout should **not** bring extra food or electronics along on any outing. If the driver agrees, a scout can use electronic equipment while traveling in the vehicle.

## Equipment

Proper equipment and clothing are essential for safe and enjoyable outdoor activities. Some equipment is owned and maintained by the troop. This usually includes equipment that must be shared such as cooking equipment. Troop equipment is assigned to individual patrols. These patrols are responsible for the care of the equipment and bringing the appropriate equipment for each outing. The patrols work with the troop quartermaster when troop equipment needs servicing or replacing. Each individual Scout is expected to provide his own personal equipment and clothing. The list of suggested equipment and clothing is shown below. Remember, proper uniforms are always a must.

It is not necessary to purchase the best or most expensive camping equipment and clothing. However, the cheapest equipment may last for only one outing and will not be a bargain.

### Troop 10 Overnight Camping Equipment List

#### Personal Equipment

- Tent
- Sleeping Bag
- Pad or Air Mattress
- Pack or Gear Bag
- Extra Clothing to include socks, underwear, shirts and pants
- Extra Shoes
- Light jacket (unless in cold season)
- Water Bottle
- Cup
- Toiletries – soap, deodorant, tooth brush, floss, etc.
- Towel
- Sun Protection
- Flashlight
- Boy Scout Handbook

#### Personal Equipment (Continued)

- First Aid Kit
- Camp Chair
- Rain Gear

#### Optional Items

- Pen, pencil and paper
- Hat
- Pillow
- Ground Cloth
- Pocketknife
- Watch
- Sunglasses
- Swimsuit
- Compass
- Gloves
- Disposable Camera

## Summer Camp



Every year, our troop spends a week at our council camp, Wallwood Boy Scout Reservation, near Quincy, FL. This summer camp is the highlight of the year for most Scouts, and every Scout should plan to attend.

A map which shows how to travel to Camp Wallwood is shown on page 43. An map of the Wallwood Boy Scout Reservation site is shown on page 44.

Troop 10 usually schedules to go to the Wallwood Boy Scout Reservation summer camp in early June, shortly after school is out. You will receive very detailed information about the camp in enough time to make arrangements for your scout. *In the meantime a list of suggested personal equipment is shown on the next page.*

## Medical Forms Required

Every camper, whether adult or youth, who stays on the Wallwood property for more than 24 hours must have either both a Class 1 and 2, or a Class 3 medical form on file with the Health Lodge. The level of medical form required is based on age and activities in which the scout or adult plans to participate. See the official BSA regulations below. At check-in at the camp on Sunday, the unit leader will present the Health Officer with a copy of all medical forms, as well as all medications (except inhalers). The Health Lodge will dispense medicine all day as needed.

**IMPORTANT:** If a scout or leader comes to camp without a completed medical form, the scout or leader will be dismissed from camp. So make sure your Scout has an acceptable form(s). **You can download the following forms from the Suwannee River Area Council Web Site** (see “downloadable forms”):

**Class 1 is updated annually for all participants.**

Activity: Day camp, overnight hike, or other programs **not exceeding 72 hours**, with level of activity similar to that of home or school. Medical care is readily available. Current personal health and medical summary (history) is attested by parents to be accurate. **This form is filled out by all participants and is on file for easy reference.**

**Class 2 is required once every 36 months for all participants under 40 years of age.**

Activity: Resident camp or any other activity such as backpacking, tour camping, or recreational sports involving **events lasting longer than 72 consecutive hours**, with level of activity similar to that at home or school. Medical care is readily available.

**Class 3 is required within the past 12 months by adults 40 years of age or older**

All **Class 3** activities require a health examination within the past 12 months by a licensed health-care practitioner. **This includes youth** and adult members participating in high-adventure activities, athletic competition, and world jamborees. Annually, this form is to be used by adults 40 years of age or older for all activities requiring a physical examination and applies to **all** Wood Badge participants/staff regardless of age.

**Listed on the next page are those recommended items that a scout should bring to a Boy Scout Camp.**

**Personal Equipment**

- Poncho
- Swim wear
- Sleeping Bag / Fitted Sheet and light blanket (cool in morning)
- Old or casual shorts (at least 3-4 pair)
- Extra socks (at least 6 pair)
- Comfortable shoes (2 pair)
- Insect repellent (non-aerosol)
- Towels and washcloths (2 each)
- Underwear (at least 6 pair)
- Light jacket or sweater (cool after rain)
- Spending money for Trading Post (\$10 – \$15 is sufficient)
- Pillow
- Toiletry Kit (soap, deodorant, Toothbrush, floss, etc.)
- Laundry Bag
- Notebook, pens and pencils
- Long pants or jeans (1 or 2 pair)
- T-Shirts (6)
- Medical form and any prescriptions with physicians instructions
- Small personal first-aid kit
- Sunglasses/sunscreen
- Shower shoes/flip flops
- Hat (2 minimum)
- Plastic storage box with lid (clear works best)
- Disposable camera
- Duck tape and rope
- Flashlight with extra batteries
- Lantern with extra battery
- Fan (battery – best if has attachment to affix tent)
- Personal drinking cup
- Water bottle or canteen
- Wristwatch
- Alarm clock (battery)
- Calling card
- Mosquito netting – can be purchased at an Army/Navy Store

**First Year Campers (Trailblazer)**

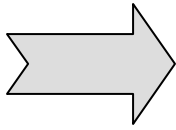
- 2-4 person tent
- Sleeping Bag
- Backpack
- Flash Light
- Personal First Aid Kit
- Personal Toiletry Kit
- Bug Spray
- Eating Utensils
- Raincoat

**Do Not Bring These Items**

- Food, candy or snacks of any kind, whether sealed or not (due to animal intrusion)
- Sheath or hunting knives
- Personal axes or machetes or hatchets
- Firearms and/or ammunition
- Bows and arrows
- Fireworks of any type
- Alcohol or tobacco products (Adults and Scouts)
- Matches or lighters
- Candles
- Propane or kerosene stoves or lanterns
- Valuables that cannot be replaced
- Expensive clothing
- Open toed shoes or sandals (except for shower shoes)
- Offensive reading material, Adult CDs and magazines, offensive music, etc
- Offensive tee shirts
- Personal climbing equipment
- Controlled substances or drugs of any kind
- Laser toys including pointers
- Slingshots
- Blowguns
- Paintball gun

**Optional Personal Equipment**

- Sewing kit
- Small rug or mat for tent
- Book Bag
- Folding/Locking single blade Pocket knife
- Backpack or fanny pack



**Also bring a Positive attitude, smile, and enthusiasm**

NOTE: The scout should pack his swimming trunks, towel and beach shoes on top of his luggage. One of his first events on arriving at camp is to participate in a swimmer test.

## The Swimmer Test

The swimmer test determines whether a scout has the minimum level of swimming ability required for safe deep-water swimming. The various components of the test evaluate the several skills essential to this minimum level of swimming ability:

**A scout must jump feet first into water over his head in depth; swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then, swim 25 yards using an easy, resting backstroke. The total of 100 yards must be swum continuously and include at least one sharp turn. The scout must rest by floating after completing the swim.**

The purpose of each of the above test elements are:

1. **“Jump feet first into water over your head n depth;”**  
The swimmer must make an abrupt entry into deep water and begin swimming without any aids. Walking in from shallow water, easing in from the edge or down a ladder, pushing off from side or bottom, and gaining forward momentum by diving do not satisfy this requirement.
2. **75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl;”**  
The swimmer must cover the distance with a strong, confident stroke. The 75 yards must not be the outer limit of the swimmer's ability. Instead, completion of this distance should show the scout has sufficient stamina so he can avoid undue risks. Dog-paddling and strokes repeatedly interrupted and restarted are not sufficient. Underwater swimming is not permitted. The itemized strokes are **inclusive**. Any strong side or breaststroke or any strong over-arm stroke (including the back crawl) is acceptable.
3. **“Swim 25 yards using an easy, resting backstroke.”**  
The swimmer must perform a restful, free-breathing backstroke that can be used to avoid exhaustion during swimming activity. This element of the test must follow the more strenuous swimming activity to show that the swimmer can use the backstroke as a relief from exertion. The change of stroke must be accomplished in deep water without any push-off or other aid. Any variation of

the elementary backstroke may suffice if it clearly allows the swimmer to rest and regain wind.

4. **“The 100 yards must be swum continuously and include at least one sharp turn.”**

The total distance is to be covered without any rest stops. The sharp turn demonstrates the swimmer's ability to reverse direction in deep water without assistance or push-off from side or bottom.

5. **“The scout must rest by floating after completing the swim.”**

This is a critically important part of the test that evaluates the swimmer's ability to maintain himself in the water indefinitely even though he might be exhausted or otherwise unable to continue swimming. Treading water or swimming in place will further tire the swimmer and therefore is unacceptable. The duration of the float test is not significant, except that it must be long enough for the test administrator to determine that the swimmer is resting and likely could continue to do so for a prolonged period. Drownproofing may be sufficient if clearly restful, but this is not preferred over floating.

If the test is completed except for the floating requirement, the swimmer may be retested on the floating only (after instruction) provided that the test administrator is confident that the swimmer can initiate the float when exhausted.

**Emergency contact.** In the event of a true emergency during your scout's stay at camp, please use this space to write down the current telephone numbers you can use to contact Troop 10 and the Wallwood Scout Reservation:

## Tobacco

**NEW in 2007:** In an effort to provide a smoke-free environment for all scouts, all smoking and use of other tobacco products will not be permitted on camp Property. No one under the age of 18 may use or be in possession of any tobacco product, as dictated by state and federal laws.

## First Year Camper Program

The TrailBlazer Program is a special program for first-year scouts to get a head start on their requirements for Tenderfoot, Second Class and First Class ranks. The program is held from 9:00 AM to 12:00 noon, Monday through Friday, and incorporates Swimming and First Aid merit badges in the afternoon. Scouts who have only been in the troop for a few months, or have completed very little in terms of advancement, are well-suited for this program. Scouts involved with the Trail Blazer Program will study Scouting basics in wood tools, first aid, swimming, knots, and the patrol method. TrailBlazer participants are also tentatively scheduled to go on an overnight camping trip to Camp Tom Matherly at the north end of the Wallwood property.

## Trading Post & Spending Money

Scouts will need some money during summer camp. About \$10 to \$20 should be sufficient. Things that a Scout purchases include the following:



Merit badge supplies (leather kits, maps, merit badge pamphlets, etc.)



Souvenirs from the Trading Post

The Trading Post has a full selection of souvenirs, Scouting items and small uniform items such as Scout socks, belts, hats, and supplies for the various merit badges. Please remind your scout to not spend a lot of money on snacks at the Trading Post.

Please contact the lead Troop 10 representative at camp if you need to make special arrangements to have your Scout's money kept. The Scoutmaster may be able to have a locked box for safe keeping all money and other valuables. Both he and one of the assistant Scoutmasters would have a key to the box. If this system is initiated, Scouts should put their money in an envelope with their name on it for easy identification.

It is best if your Scout did not bring personal valuables to camp.

## Homesickness and Advice for First Year Campers

Homesickness is a natural part of growing up. The only question is when and how severe a scout will first experience homesickness. Therefore, tell your scout to not be embarrassed if he feels sad and misses his parents. Tell him to talk with one of the adults if he does feel homesick. He or she may be able to help.

The best solution for homesickness is lots of fun and activities. If your scout misses you, also tell him to write you a letter.

Parents can help with homesickness by sending encouraging letters to camp and by setting expectations that their scout will have fun and will remain in camp for the entire week. If your scout does call home due to homesickness, please encourage him to remain at camp and do not agree to come and get him. If you mail your scout letters or packages, please do **NOT** send food items. Raccoons are a constant problem and there is no safe place to secure food in camp.

Scouts are expected to travel to camp with the troop, to stay the entire week, and to travel home with the troop. Check-in procedures are difficult with 150+ campers reporting in on Sunday afternoon. If your scout arrives at a later time he will miss part of scheduled program and advancement activities while we try to reschedule his check-in. Summer camp can be very busy with advancement activities and just plain fun. Scouts may miss out on significant portions of the summer camp experience and may fail to complete merit badge classes if they leave camp during the week. Do not try to fit in ball games or other activities during the week.

There is a lot more to summer camp than just advancement and merit badges. First year campers should leave plenty of free time for fun stuff like open shooting at the rifle and archery ranges, open swimming, open boating, fishing, and just enjoying the excitement of Wallwood.

### **Adult Volunteers at Camp**

Every troop is required to have a minimum of one adult for every eight Scouts, with a minimum of two adults. These adults must be in camp at all times. So, do not plan to leave camp during the day or night to run errands during the time that you have volunteered to help. If you volunteer to help at summer camp but cannot stay the entire week, the troop will try to match you up with other volunteers to share the days to cover one of the required leadership roles. Please coordinate your arrival and departure with your replacement so that the troop is adequately covered at all times.

Parents are welcome to visit camp at any time. All visitors must check in at the camp office upon arrival and departure. This includes adult volunteers who arrive or depart during the week.

Below is a list of suggested "duties" for **all** adults - both volunteer leaders and visiting parents - while in camp.



1. Wander around to each of the program areas and merit badge classes and check up on the quality of the program and the quality of performance of the camp staff.

2. Hang around the campsite and work with any Scout there on rank advancement, merit badge homework, and Scout skills. Not all Scouts have every hour scheduled so there should be plenty of time to get to know each Scout a little better and teach them something one on one.

3. Make sure the Scouts get to their scheduled activities and classes.

4. Keep track of the schedule of medications and make sure the Scouts take their medicine at meal times.

5. Be a friend to each Scout and encourage them to take full advantage of the fun and beauty of camp - not just the merit badge program. Take them to open shooting at the rifle and archery ranges, or open swimming and boating. All of these things help keep homesickness in check.

6. Coach the junior leaders of the troop to oversee the daily duty roster and get the hoppers to the Dining Hall on time and the latrine cleaned daily.

7. Through personal enthusiasm get the boys excited about getting up and going each day.

8. Help calm the boys each night and prepare them for lights out with some thoughtful reflection. We will have some shared prayer each night as part of our routine of establishing when it's time to be quiet and get ready for bed.

9. Keep an eye out for "teaching opportunities" to reflect on the Scout Oath and Scout Law and how it applies to the behavior of the moment.

10. Be prepared - to respond to conflicts, injuries, homesickness, forgotten - lost - broken items.
11. Encourage and praise the Scouts and through personal example keep their spirits and enthusiasm high.
12. Encourage and praise the STAFF.
13. Keep the "bank" secure. There will be a locked box in the Scoutmaster's tent for valuables and money. Make sure two adults have the key to the lock. That way we do not have to worry when everyone is out of the campsite at the same time.
14. Discourage the boys from filling up on junk and sugar from the trading post.
15. Take advantage of the many training opportunities while at camp. Complete the classes on Youth Protection, Safety Afloat, Safe Swim Defense, etc.
16. While parents are encouraged to visit or help out at camp and to enjoy time with their scout, please remember that adult volunteers are needed to serve the entire troop. Do not spend all of your time with your scout. Encourage your scout to spend time with his friends and his patrol. Encourage him to work, play, sleep, and eat with his patrol. Parents must try hard not to disrupt the patrol method or interfere with opportunities for growth in self-reliance.

## **Visitors at Summer Camp**

Wednesday is Family Night at Wallwood. Festivities start at 6:00 PM with dinner so arrive early enough to enjoy dinner with your scout. In the past, some families would bring food such as pizza while others would eat in the mess hall. **NEW for 2007:** The Wallwood Grill will be open serving hamburgers, hotdogs, fries and other concessions on Wednesday evening. This will be located next to the Trading Post. The famous Wallwood Marathon will start after dinner. A campfire will also be held on Wednesday night and all parents are invited to the campfire. Troops will provide skits or songs for the show, and the Order of the Arrow will conduct a pow-wow to include their callout ceremony at the end. The Trading Post will also be open all Wednesday evening for everyone's convenience.

Parents are welcome to visit camp at any time. If visitors wish to stay for a meal (besides the Wednesday evening dinner) they need to pay for the meal in the camp office. Please let the Scoutmaster know at least two days in advance so he can inform the kitchen staff of the additional meals.

All visitors must check in at the camp office upon arrival. This includes those parents that are scheduled to be in camp as part of the adult leadership.

Anyone departing camp before Saturday morning (adult or Scouts) must check out at the camp office.

The Scoutmaster must verify guardianship before the camp office will allow a parent to remove a Scout from camp early.



**All Scouts are expected to stay in camp the entire week.** If you are visiting camp as a parent or guardian during the closing campfire on Friday evening or otherwise are departing camp near the end of the week, you should encourage your scout to stay and help his patrol strike camp on Saturday and travel home with the troop. On Saturday morning, results of advancement work are distributed to the Scoutmasters. It is easier to verify the accuracy of these reports if all of the Scouts are still in camp. That way, errors can be corrected before Troop 10 departs. Once we leave camp, it is more difficult to track down the counselors and make corrections. Besides, future opportunities such as Scout Jamborees, require six straight nights of camping as a prerequisite.

A hero's welcome to a tired scout, just returning from summer camp!



## Community Service

The Boy Scout Slogan: *Do A Good Turn Daily*

The Boy Scout Oath: . . . *To help other people at all times; . . .*

Every Scout is expected to perform acts of charity and kindness and to develop a life long habit of community service and helpfulness towards his neighbors. Many Scouting awards and most of the ranks in Boy Scouts have a requirement to perform a certain number of service hours. An hour of service may mean your scout gives his time to our charter organization, his community, or to a neighbor. For the purpose of rank advancement, Scouts may count service hours performed to meet requirements from their

school and church. **However, work that directly benefits the Scout himself, his troop, or the Boy Scouts of America, does not usually count towards rank advancement.** Star, Life and Eagle projects should be approved in advance by the Scoutmaster.

Scouts should seek out opportunities for performing community service and they should participate in the community service projects that are scheduled by the troop.

## Patrols



View of the first Scout Camp on Brownsea Island, 1907

"The camp site was everything Baden Powell could have hoped for. It was a level spot at the south-western shore of Brownsea, with a view across the water and tidal flats towards distant Purbeck Ridge, and the imposing ruins of Corfe Castle in a cleft in the hills."

As a member of Troop 10, your scout will be a member of a **patrol** (p. 16 - 23, *Boy Scout Handbook*).

Sir Robert Baden-Powell developed the concept of a Troop Patrol on Brownsea Island in 1907. He determined that a group of eight boys was the most efficient method of developing leadership and accomplishing goals. Today, a patrol consists of 6-12 boys under the leadership of a Patrol Leader.

Within each patrol, the Scouts elect a Patrol Leader who then appoints the other positions within the patrol. Your scout's patrol should have its own flag.

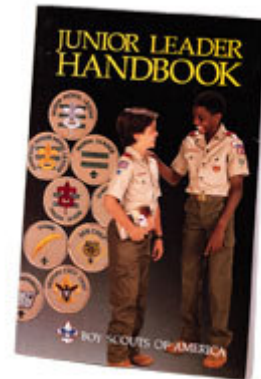


B-P, circa 1915

Each patrol flag must include the patrol name and the phrase "Troop 10". This patrol flag may also include such items as the city - "Tallahassee, FL" or the name of the Troop's Charter Organization - "Lafayette Presbyterian Church. It can also include the names of individual patrol members or the Scoutmaster. The patrol flags must also be smaller than half the size of the Troop flag.

## Troop Leadership

Boy Scouts is an unique organization in that the Scouts are responsible for planning and running most of their activities. The person in charge of the troop is the **Senior Patrol Leader** or **SPL** (p. 26, *Boy Scout Handbook*). The adult volunteers are there to provide advice, leadership training, and administrative support. When a Scout has a question or concern about the troop, he should first go to the junior leadership rather than to the adult volunteers. In addition to the *Boy Scout Handbook*, you scout can receive more information on leadership and the various junior leaders in a troop by reading the *Boy Scout Junior Leader Handbook*. The various positions are also listed below.



## Leadership Positions

Troop 10 does offer one or two Junior Leader Training programs per year. This program is offered to scouts who hold one of the following appointed positions: Senior Patrol Leader, Assistant Senior Patrol Leader, Patrol Leader, and Assistant Patrol Leader.

**All scouts filling troop positions are expected to:** set a good example; enthusiastically wear the Scout uniform correctly; live by the Scout Oath and Law; and, show Scout Spirit. When a scout applies for a position, he is saying he will have the time to fulfill the duties of the position. In other words, his non-scout activities will not keep him from performing his troop duties. If your scout is interested in filling a specific position, have him talk to the Scoutmaster and then complete a copy of the application shown on page 45.

The following positions are available (you will learn what the qualifications are for these positions and when and how the various positions are filled during future scout meetings):



### Senior Patrol Leader

**Responsible to:** Scoutmaster

**Duties include, but not limited to:** Presiding at all troop meetings, events, activities, and the annual program planning conference; and, Chair the Patrol Leaders' Council Meetings.



### Assistant Senior Patrol Leader

**Responsible to:** Senior Patrol Leader and 1st Assistant Scoutmaster

**Duties include, but not limited to:** Taking over troop leadership in the absence of the senior patrol leader; Attending Patrol Leaders' Council Meetings; Be responsible for training and giving direct leadership to the following appointed junior leaders: troop scribe, librarian, historian, photographer, instructor, quartermaster, and chaplain's aide.



### Patrol Leader

**Responsible to:** Senior Patrol Leader

**Duties include, but not limited to:** Planning and leading patrol meetings and activities; Assigning each patrol member a job and helping each member succeed; Developing patrol spirit and preparing the patrol to take part in all troop activities; and, Representing the patrol at all Patrol Leaders' Council Meetings and at the Annual Program Planning Conference.



### Assistant Patrol Leader

**Responsible to:** Patrol Leader

**Duties include, but not limited to:** Taking over patrol leadership in the absence of the patrol leader; Assisting the patrol leader in Planning and leading patrol meetings and activities; and Taking attendance at patrol meetings and providing numbers to the scribe.



### Troop Scribe

**Responsible to:** Assistant Senior Patrol Leader

**Duties include, but not limited to:** Attending and keeping a log of Patrol Leaders' Council Meetings; Record Troop meeting attendance (with help from Assistant Patrol Leaders); Assisting, as needed, the troop committee members responsible for finance, records, and advancement.



**Troop Librarian**

**Responsible to:** Assistant Senior Patrol Leader

**Duties include, but not limited to:** Establishing and maintaining a troop library; Keeping records on literature owned by the troop and add new or replacement items as needed; Maintain system to check literature in and out; Have literature available for borrowing at troop meetings; and, Follow up on late returns.



**Troop Historian**

**Responsible to:** Assistant Senior Patrol Leader

**Duties include, but not limited to:** Gathering pictures and facts about past activities of the troop and keeping them in scrapbooks, wall displays, on the troop website, or in information files; Taking care of troop trophies and keepsakes; and, Keeping information about troop alumni.



**Troop Historian (Photographer)**

**Responsible to:** Assistant Senior Patrol Leader

**Duties include, but not limited to:** Taking pictures at troop meetings and activities; Digitizing images to be placed online; and, Working with Troop Historian to place photographs online.



**Senior Troop Quartermaster**

**Responsible to:** Senior Patrol Leader & Assistant Senior Patrol Leader

**Duties include, but not limited to:** Guiding the work of Troop Quartermasters and presiding at Quartermaster Council meetings; Keeping records of troop equipment; Keeping troop equipment in good repair; Issuing troop equipment and making sure that it is returned in good order; Suggesting new or replacement items; and, Working with the Assistant Scoutmaster responsible for equipment.



**Troop Chaplain's Aide**

**Responsible to:** Assistant Senior Patrol Leader

**Duties include, but not limited to:** Keeping troop leaders apprised of religious holidays when planning activities; Assisting chaplain or the religious coordinator in meeting the religious needs of troop members while in activities; Encouraging saying grace at meals while camping or other activities; Telling troop members about religious emblem program of their faith; and, Presiding over opening prayer at troop meetings



### **Instructor**

**Responsible to:** Assistant Senior Patrol Leader

**Duties include, but not limited to:** Instructing scouting skills as needed within the troop or patrols; Preparing well in advance for each teaching assignment. Each instructor is an older troop member who is proficient in Scouting skills and has the ability to teach those skills to others

The subjects that instructors may wish to teach include any of the areas that Scouts want to master, especially those such as first aid, camping, backpacking, orienteering, and others required for outdoor activities and rank advancement. A troop may have more than one instructor. Instruction categories include:

#### **Camping Instructor**

Tenderfoot Requirements #1, #2, #11 and Second Class Requirements #2b, #2c, #2d, #2e, #2f

#### **Cooking Instructor**

Tenderfoot Requirement #3; Second Class Requirement #2g; and, First Class Requirements #4a, #4b, #4c, #4d, #4e

#### **First Aid Instructor**

Tenderfoot Requirements #12a, #12b; Second Class Requirements #6a, #6b, #6c; and, First Class Requirements #8b, #8c, #8d

#### **Hiking & Orienteering Instructor**

Tenderfoot Requirements #5, #9, #11; Second Class Requirements #1a, #1b, #5; and, First Class Requirements #1, #2, #6

#### **Knots & Lashings Instructor**

Tenderfoot Requirements #4a, #4b and First Class Requirements #7a, #7b, #7c, #8a

#### **Swimming and Lifesaving Instructor**

Tenderfoot Requirement #9; Second Class Requirements #7a, #7c; and, First Class Requirements #9a, #9c



**Troop Bugler** (if a scout has the Bugling Merit Badge or can play a Bugle Calls on a trumpet)

**Responsible to:** Assistant Senior Patrol Leader

**Duties include, but not limited to:** Sounding Taps, Assembly and Revelry at troop campouts and Sounding Assembly at weekly meetings.



**Troop Guide** – (If Troop has new Scout patrol)

**Responsible to:** Assistant Scoutmaster

**Duties include, but not limited to:** Guiding new Scouts through early troop experiences to help them become comfortable in the troop and the outdoors; Helping Scouts meet advancement requirements through First Class; and, Prevent harassment of new Scouts by older Scouts.



### Other Possible Troop Positions



**Order of the Arrow  
Representative**



**Den Chief**



**Junior Assistant  
Scoutmaster**

### Patrol Leaders' Council

The Patrol Leaders make up the governing body of the troop called the **Patrol Leaders' Council (PLC)** (p. 24, *Boy Scout Handbook*).

The Senior Patrol Leader heads the Senior Patrol Leader Council. The patrol leaders' council, **not the adult leaders**, is responsible for planning and conducting the troop's activities. The patrol leaders' council is composed of the following voting members: senior patrol leader, assistant senior patrol leader, patrol leaders, troop guide (and Venture crew chief and Varsity team captain if the Troop has a crew or team.)

The troop's activities are selected and planned at the annual program planning conference. The troop's yearly plan is then submitted to the troop committee for approval. The troop committee either approves the plan or makes alternative suggestions for the patrol leaders' council to consider. At its monthly meetings, the patrol leaders' council organizes and assigns activity responsibilities for the weekly troop meetings. The troop committee interacts with the patrol leaders' council through the Scoutmaster.

### Adult Volunteers

Adult volunteers fill one of two roles. They may serve as uniformed leaders who work with the Scouts on a regular basis during meetings and outings. Or an adult volunteer may provide support for the troop through the troop committee.

The adults who work directly with the Scouts are the Scoutmaster and the Assistant Scoutmasters. One of the most important jobs of the Scoutmaster corps is to train and guide the junior leaders in how to run their troop. As your scout assumes the various leadership positions within Troop 10, he can expect both formal leadership training and informal coaching from his Scoutmaster, assistant Scoutmasters, the troop committee, and his fellow junior leaders.

The troop committee provides the support that makes the program planned by the Patrol Leaders' Council a reality. A Committee Chairman organizes and delegates the tasks within the committee. Other key members of the committee are the Secretary, Treasurer, Outdoor/Activities Chairman, Advancement Chairman, Equipment Coordinator, Chaplain and assistant, and Training Coordinator.

### Other Scouting Activities



**Religious Emblems**  
(p. 413 - 416, *Boy Scout Handbook*):

"A Scout is reverent." All Scouts show this by being faithful in their duty to God. Your scout may go further and give a special service. This action may qualify him for a special religious emblem. Each faith or denomination that offers a religious award for Boy Scouts has its own requirements for earning its emblem. At last count, 31 different emblems are available. Your scout should contact your religious leader for further information if your scout is interested in earning his religious award.

**Order of the Arrow** (p. 426 - 427, *Boy Scout Handbook*):

The Order of the Arrow is a national brotherhood of Scout campers. The honor of becoming a member of the Order of the Arrow is one that a scout cannot set out to earn on his own. The members of his troop bestow this honor on him.

This is done when the scout has proven himself worthy of receiving it. This occurs through active participation in troop activities. To be eligible for election into the Order of the Arrow, the scout must be considered an outstanding and unselfish camper, be at least First Class in rank, and have experienced at least 15 days and nights of camping within the past two years including one week at summer camp.

## Hazing and Initiations

All Scouts, Scouters, and parents should know that hazing is forbidden by the Boy Scouts of America and will not be tolerated in Troop 10.

The BSA policy on hazing can be found in the Guide to Safe Scouting, Chapter XIV - Youth Protection and Child Abuse:

**All forms of hazing, initiations, ridicule, or inappropriate teasing are prohibited and should not be allowed.**

Parents and guardians are welcome to observe all Scouting activities and ceremonies and to visit camp. Scouts and parents should know that secret organizations are not permitted in Scouting. There are some ceremonies that are **not** revealed to a Scout in advance to keep it special. However, parents, guardians, and ministers are welcome to observe the ceremonies in advance.

Scouts will participate in induction or investiture ceremonies. This is different from an initiation that is not permitted. In an induction ceremony, the person should feel honored and welcomed.

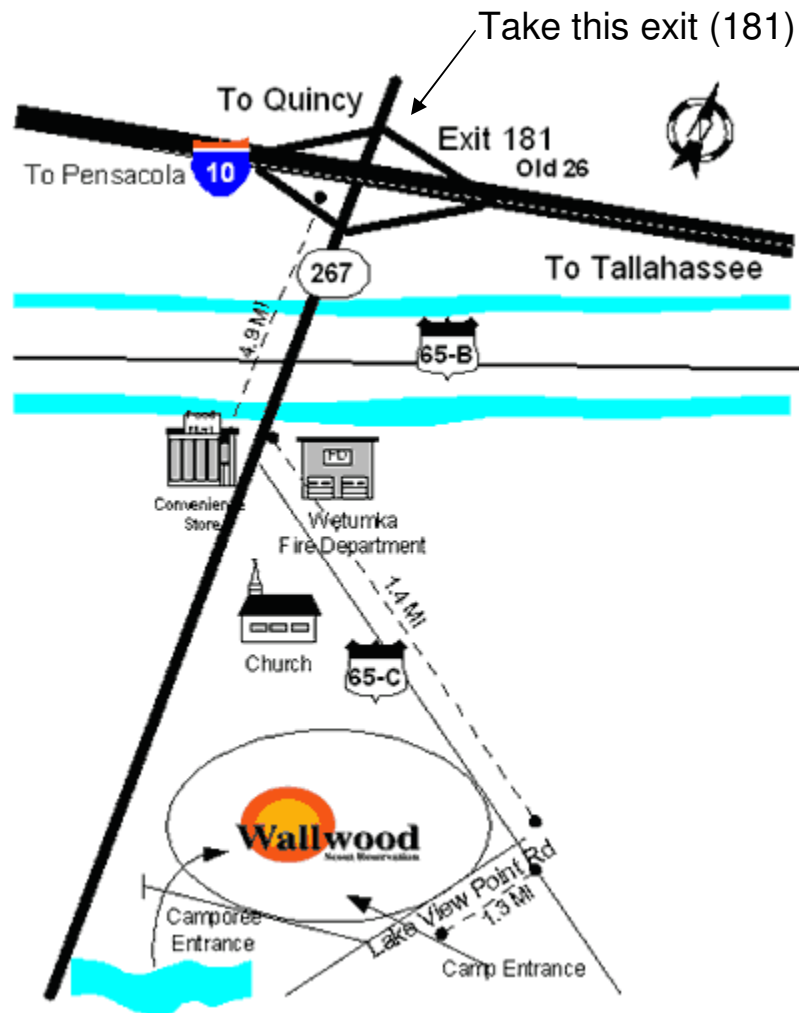
Initiations are often characterized by belittling and embarrassing someone and having fun at someone else's expense. These kinds of activities are **not** part of Scouting's character building mission and have no place in Scouting.

## **Behavior, Conduct, Troop Rules**

One of the aims of the Boy Scouts of America is help young men develop strong moral character. Being a good father, a good husband, and an effective leader requires critical thinking skills and the ability to make sound judgments and ethical decisions. In an effort to serve as effective role models, the adults in Troop 10 will try to exercise these characteristics by not applying a long list of inflexible rules - but by applying common sense, fairness, and justice instead.

All members of Troop 10, both youth and adults, are expected to live their daily lives in accordance with the Scout Oath and the Scout Law. The Oath and Law embody the expectations of everyone's behavior and conduct. **One of the first ways you can assist you scout is by helping him memorize and understand both of these.**

## Map to Wallwood Scout Reservation



**23 Wallwood BSA Rd, Quincy, FL 32351**

1. From Interstate 10, take exit 181, State Road 267 South.
2. Drive South for 4.8 miles, crossing Rocky Confort Creek, County Road 65B, and Bear Creek.
3. Shortly past Bear Creek, turn left onto County Road 65C. There will be a Volunteer Fire Station on your left as you turn.
4. Drive 1.5 miles on 65C, past a cemetery and a gate to Twin Springs. Turn right at the sign pointing to Camp Wallwood.
5. Drive 1.4 miles more. The camp entrance is on the right.

### WALLWOOD SCOUT RESERVATION

1. COPE/Climbing/Rappeing
2. BMX Track
3. Archery/Shotgun Range
4. Rifle Range
5. Cherokee Field
6. Fragley Building/Shower
7. First Year Camper Area
8. Administration
9. Health Lodge
10. Dining Hall
11. Trading Post
12. Staff Bunk House
13. Staff Lodge
14. Woodward Building/Shower
15. Outdoor Skills Pavilion
16. Nature Lodge
17. Waterfront
18. Council Ring
19. Pool
20. Maintenance Area
21. Ranger's Residence
22. Handicraft Pavilion



